

BATTLEZONE[®]

98 REDUX

Beginner's Guide to Stars and Stripes Mission 2: Eagle's Nest 1

This mission will assume that you are aware of how to control your movement, do basic commands through your comm. channel and be on top of your resource management and production.

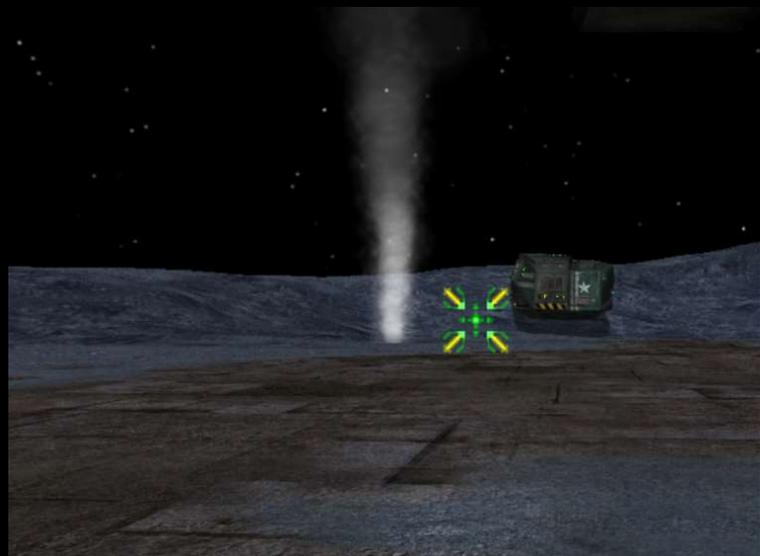
Defending your base



You will start the mission already in a tank with the objective of defending your base. You will immediately be attacked by two enemies. After destroying one with your tank the other will flee.

Using your recycler

Once the threat has been eliminated you will be given a recycler to start production in your base. Select your recycler and place it on a geyser (its power source).





When your recycler is powered you will want to start production of turrets to help you defend your base against waves of enemies.

Select your Recycler again and then select Turret. It will take a short while to build.

Placing your turrets

When the turret has been built you will need to place it in a defensive position. I suggest you place it in the area where you were first attacked.

Select a turret from the Defence category. You will be given a smart cursor where you can place your turret. Aim at the ground and you should see a green square. Aim where you want the turret to go and tap Go To.



I suggest building about another 5 turrets around your base. During this time you will be attacked by a few more waves of enemies. Your turrets should do a good job of turning them into scrap. If you need more health or ammo, move your tank nearer to the Supply building and Hangar, respectively.

Rendezvous with additional forces

After you have fought off a few Soviet attacks you will receive a new objective to rendezvous with some extra forces at your solar array (I suggest building another turret here).

Once the new forces have arrived you can set them to follow you by selecting them in your comm. channel.

You can check on the health of any of your units by opening the category they are in; their health and ammo is displayed by their name.

Evacuating your base

After fighting off one more wave of enemies you will be shown a cutscene showing a large Soviet force landing on the moon. You will be given the objective to evacuate while escorting two transporters.

The Transporters are in your Offence category. Set them to follow you. They should now be following you along with your other forces.

On your way to the launchpad you will encounter a few turrets and enemies. Destroy them while protecting the transporters. If you find you are struggling for firepower take a couple of your turrets with you and set them up along the way.



Mission Complete

When your transports reach the launchpad you will complete the mission.